



<b>Skater(s):</b> Jane Smith	<b>Event:</b> Juvenile Women U14	<b>Competition:</b> SummerSkate 2016
<b>Skater's Email:</b> <a href="mailto:sample@sample.ca">sample@sample.ca</a>	<b>Date:</b> August 30, 2016	<b>Assessor 1:</b> Sarah Wanda
<b>Primary Coach:</b> Bob George	<b>Coach's Email:</b> <a href="mailto:sample@sample.ca">sample@sample.ca</a>	<b>Assessor 2:</b>

Please fill out the top portion along with the Element Called column as per your report card if registering after the completion on an event. If registering prior to an event please list the elements as planned. Please leave the Technical GOE's column blank for the assessor.

<b>Element Called (Attach Report Card)</b>	<b>Technical GOE's – Reductions and positive Features <a href="#">Refer to technical documents on BC/YT Section website.</a></b>
1.) 1A	0 – no major mistakes; for a + GOE and another 0.2 points, more attack and speed on entry and exit would be required. This appears to be a solid element for you so you could work on making it bigger. Nice entry and exit steps and edges included.
2.) 2F+2T+C	-3 – both jumps are under-rotated and there is a fall at the end of the element. Focus needs to be placed on fully rotating the jumps. Until you are fully secure in completing the rotation in both jumps, you might want to consider doing one jump as a double and the other as a single. A 1F+2T would give you 1.8 or a 2F+1T would equal 2.3. As it was you only received 1.40 for the element after a 0.9 reduction for the errors. Successfully completed as the element you had intended, with a 0 GOE, would give you 3.2 – definitely something to work towards.
3.) CCoSP	0- This is a solid element for you. Your positions are nice and you could raise your GOE by adding more rotations in each position, staying centered and working on the speed throughout the spin.
4.) 2S+2Lo+C	-3 – the 2S was under-rotated and the 2Lo downgraded. You only received 0.8 on this element instead of 3.1 if both jumps had been fully rotated. If you had done 2S+1Lo you would have received 1.8, or 1S+2Lo a 2.2! It does not pay to make major mistakes so maybe lessen the difficulty until you have mastered the element.
5.) 2Lz	-3 – again the jump was not fully rotated and suffered a fall on the landing consequently losing 1.5 marks. You appear to need more speed and attack on the entry to ensure you have the height to fully complete the jump.
6.) 2Lo	0 – no major mistakes in this element. More speed and power would give judges the reason they need to go into the +GOEs. By getting even a +1, you would earn yourself an additional 0.3!
7.) StSqB	0 - the steps are nicely done with moderate flow. By adding more attention to the detailing of the interpretation of the element, you could easily move to a +1 GOE and earn yourself an extra 0.5, or a +2 and an extra 1.0 marks! There are good marks to be made in this element by paying more attention to the timing of the element and making it really shine.
8.) FCSpB	-1 – the fly in this spin was not strong and probably the reason for the -1 GOE. More work on the takeoff of the fly is required to give it the pop and proper flight it needs.

9.)	
10.)	
11.)	
12.)	

**Additional Comments:**

**Overall, your technique appears to be good but the lack of attack and speed affects your ability to successfully complete the jump rotation prior to the point where the blade lands on the ice. The jump combinations are a concern as both jumps have errors so it might be wise to lessen the difficulty until the elements are able to be more securely performed. The spins could be a big strong point for you as your positions are good and the spins generally centered. The fly portion of the FCSp is also a concern and something that should be dissected and reconstructed. Lastly, your step sequence has many interesting steps and moves and could be further detailed so as to give the judges more reason to give +GOEs for it. Good luck in the future!**