

## IV. Changes and clarifications for GOE and Program Components for season 2023/24

### Single and Pair Skating GOE evaluation

In case of any of the following errors, the starting GOE for the evaluation cannot be higher than +2:

Fall

Landing on two feet

Stepping out of landing

Wrong edge (e)

Downgraded (<<)

Serious problems during the lift

Serious problems on the catch of the Twist

Spins with less than required revolutions (Short Program)

Spins with change of foot with poor change

Flying Spins with poor fly

Step Sequences and Choreographic Sequences do not correspond to the music

Multiple errors in any element (e.g. in a jump element both “!” and “<”)

### JUMPS

**Single Euler in between two listed jumps in jump combinations:** Single Euler (1Eu) missing half a revolution or more will be considered as downgraded (<<). In this case the Judges will apply the reduction for a downgraded jump. If the Single Euler is missing less than half a revolution, it will not be considered as under-rotated (<) or as landed on the quarter (q) by the Technical panel. If the Single Euler is not clearly jumped or it is executed as a step over, the Judges will apply a reduction in GOE.

**In Short Program**, the final GOE must be -5 if the Jump Element is not according to requirements. This means for example that the Jump Element has wrong number of revolutions, jump is repeated or jump combination has the sign +COMBO.

**Flip** is taken-off from a backward inside edge, **Lutz** is taken-off from backward outside edge; Technical Panel decides on the take-off edge and indicates errors with signs “e” and “!”. In cases of serious errors (sign “e”) the base value of the jump and the GOE are reduced, in cases of smaller errors (sign “!”) the original base value stays and the GOE is reduced.

Changes of edge in between jump combo: The reduction in GOE is -1 to -2.

Poor take-off: For example a toe-assisted jump is taken off from the full blade, Toe Loop is executed like a Toe Axel or there is excessive rotation on the ice at the take-off. The reduction in GOE is -2 to -4.

Touch down of the free foot in between jumps: The reduction in GOE is -1 to -2.

Multiple “q” signs in jump combo/seq: The reduction in GOE is -3 to -4.

### SPINS

Camel position: If the free leg drops down for a long time while preparing for a difficult camel variation, the Judges will apply the GOE reduction for “poor/awkward/unaesthetic position(s)”.

Difficult entrance and/or difficult exit are part of the spin and have an impact on the GOE of the element.

In case of poor exit from the spin, the reduction in GOE is -1 to -3.

### STEP SEQUENCES

Creativity including body movements and variations of free foot: This positive bullet includes creative and varied body movements and different placements of the free foot (forwards, sideways, backwards/supported or unsupported) during the step sequence.

## **CHOREOGRAPHIC SEQUENCES**

Lack of connection between choreographic movements: The movements should reflect and support the composition of the program. There should be no gaps between movements, everything should be threaded together.

### **PAIR SPIN COMBINATION**

The revolutions executed while the woman is being lifted count to the total number of revolutions.

In case of poor exit from the pair spin combination, the reduction in GOE is -1 to -3.

### **DEATH SPIRAL**

If the woman has less than 1 revolution in a low position, the reduction in GOE is -1 to -3.

## **Program Components evaluation**

If a program contains 1 Serious error, the maximum score for each program component is 9.50.

If a program contains 2 or more Serious errors, the maximum score for each program component is 8.75.

Serious errors are falls and/or mistakes which result in a break in the delivery of the program. This break can be minimal or more pronounced and noticeable. These errors must be reflected in the mark awarded for each program component. The consequence depends on the severity and impact they have on the fluidity and continuity of the program.

Similar limitations must be applied to all levels of Skaters from extremely poor to outstanding.